Drew Angleoff

Drew Angeloff is a product and engineering leader with 20 years of experience building cloud infrastructure, streaming services, games, and developer tools. Drew has built and led teams of engineers, product managers, and producers at multiple companies, and loves building the culture for teams to thrive.

He started his career at Microsoft in January 1999 on the Visual Studio team, and quickly moved to the nascent Xbox project and was the sixth member of the initial team. For the original Xbox, he ran the tools and middleware program for partners who were building great games. He worked on Xbox at Microsoft from 1999 to 2004 and again from 2008 to 2012, when he worked on strategy with Ray Ozzie, developer tools, and building the Forza franchise. Today, Drew is a director of product management, technical foundations and research at Google. Prior to that, he built HBO's new Seattle engineering office from the ground up.